Whitworth Intramurals: Sportsmanship

Sportsmanship

Article 1: Captains

The team captain is responsible for the actions of his or her team and their spectators. Additionally, the captain will ensure that his or her team is familiar with the rules of play and intramural sports policies and procedures contained in this handbook. Sportsmanship is a vital component for success in every intramural sports contest. Participants and spectators are expected to display good sportsmanship toward opponents and the intramural staff at all times.

Article 2: Unsportsmanlike Conduct

Participants and spectators shall not commit acts of unsportsmanlike conduct. This includes, but is not limited to, arguments with staff, flagrant fouling, fighting, etc. before, during, or after a contest.

No player or team shall:

- Use foul or derogatory language, threaten or verbally abuse any other participant or intramural employee before, during, or after the game.
- Participate in a game for which he or she is ineligible.
- Pursue and argue or talk back to the Intramural staff. Only the captain should address an official regarding a sports related issue, and only if done so in a courteous manner.
- Intentionally strike, push, trip, or flagrantly foul another participant, spectator or IM staff member
- Mistreat the facility, equipment or supplies of Whitworth University and/or the Intramural Office.
- Attempt to sign in using another person's Whitworth I.D.

Article 3: Individual Sportsmanship – Definitions

Any participant displaying unsportsmanlike conduct will be issued either a conduct warning or ejection by the game officials or competitive sport supervisors. These conduct warnings or ejections are classified differently in each sport. The following are examples:

Soccer

- One conduct yellow card Conduct warning
- Two yellow cards or one red card Ejection

Basketball

- One conduct technical foul Conduct Warning
- Two technical fouls or one flagrant foul Ejection

Flag Football

- One unsportsmanlike conduct penalty Conduct warning
- Two unsportsmanlike conduct penalties Ejection

Whitworth Intramurals: Sportsmanship

Sports Without Levels of Sportsmanship Penalties

- Verbal warning resulting in incident report Conduct warning
- Ejection of participant with/out warning Ejection

Article 4: Individual Sportsmanship - Discipline

The Intramural staff program reserves the right to apply any suspension deemed appropriate for each incident that occurs. All participants ejected from a game, regardless of the reason, are required to meet with a professional staff member. Disciplinary action will be assessed at this time. All participants ejected from a game will be automatically suspended indefinitely from ALL Recreational Sports facilities and programs until he/she meets with professional staff. The minimum suspension for an ejected participant is seven days from all Recreational Sports facilities and programs from the time of the meeting with professional staff; however, a longer suspension may be given should the situation dictate. Severe cases will result in referral to the Student Life office. If a participant receives multiple conduct warnings across a number of games, a disciplinary meeting may be required and a suspension may be administered.

Article 5: Team Sportsmanship Rating System

The intramural sports department has developed the Sportsmanship Rating System with the purpose of making each individual participant responsible for his or her actions while participating in any intramural sport, activity or event. The rating system is similar to a GPA system and based on the following criteria:

"A" - Excellent Conduct and Sportsmanship: Players cooperate fully with the officials and opposing team members. If necessary, the captain converses calmly with officials about rule interpretations and calls.

(4 Points)

"B" - Average Conduct and Sportsmanship: Team members verbally complain about some decisions made by the officials and/or show minor dissension, which may or may not merit a conduct warning. Teams receiving one conduct warning will receive no higher than a "B" rating.

(3 Points)

"C" – Poor Conduct and Sportsmanship: Team constantly comments to the officials and/or the opposing team from the field/court and/or sidelines. The team captain exhibits little or no control over teammates or him/herself. Teams receiving one ejection or two conduct warnings will receive

no higher than a "C" rating.

(2 Points)

"D" - Deplorable Conduct and Sportsmanship: Team constantly comments to the officials and/or the opposing team from the field/court and/or sidelines. The team captain exhibits little or no control over teammates or him/herself. Teams receiving one ejection and one conduct warning will receive no higher than a "D" rating.

(1 Point)

Whitworth Intramurals: Sportsmanship

"F" – Intolerable Conduct and Sportsmanship: Team is completely uncooperative. Captain has no control over teammates and/or him/herself. Any team that receives three conduct warnings or two ejections will receive an "F" rating and the game will be forfeited. Any team that receives two "F" ratings will automatically be suspended from playoff contention. In order to be reinstated, the team captain, and egregious offenders must meet with a member of the Intramural staff to determine their team's eligibility.

(0 Points)

NOTES: The Intramural staff reserves the right to lower a team's sportsmanship rating based on the severity of the conduct warning or ejection. Any team receiving an "F" rating must have its team captain meet with a member of the Intramural staff prior to their next contest to determine their team's eligibility to play their next contest. Each individual participating on a team should choose his or her team members carefully, as all team members will suffer the consequences of any disciplinary action taken by the competitive sports program against a team or individual for violation of the rules. The team captain is responsible for actions by an individual member of the team and for spectators directly related to that team. This includes conduct of all players and spectators before, during and after a game. If a team does not maintain a "B" average throughout the regular season, that team will not be eligible for the playoffs at the end of the season.

Article 6: Defaults and Forfeits

- Any team Winning by default will receive an "A" sportsmanship rating.
- Any team losing by forfeit will receive an "F" sportsmanship rating.
- Any team winning by default or "no show" forfeit will receive an "A" sportsmanship rating.
- Any team winning by "eligibility" or "sportsmanship" forfeit will receive the grade deemed appropriate by game officials at the time of the forfeit.